INNOVATE!

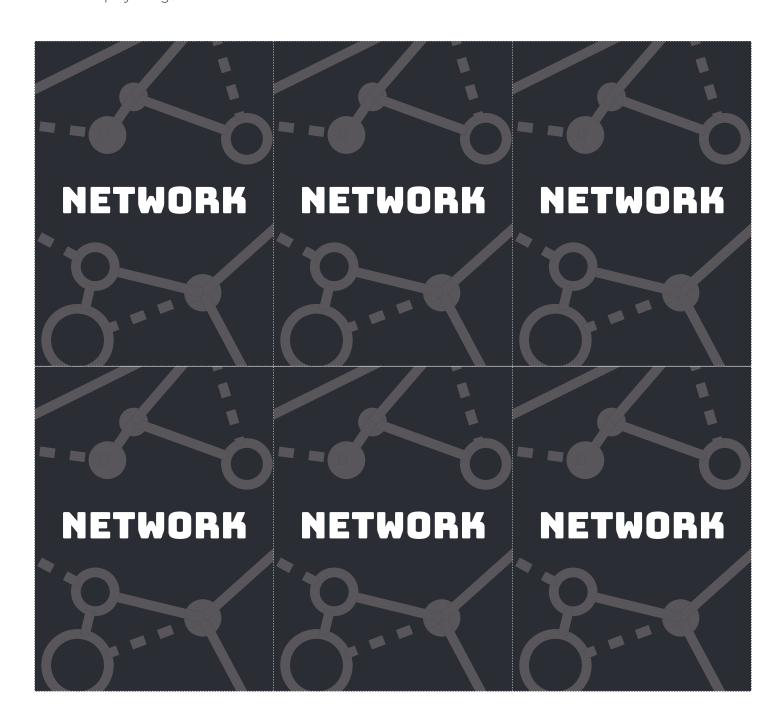
AN INNOVATION POLICY BOARD GAME



Please print double sided or print one sided and attach each A side to its corresponding B side. Cut the cards out along the outlines.

To play the game, you will need this **NETWORK** deck and one of the following decks: Air Pollution, Ethics and Data Ownership, Inequality, Public Health Systems, or Waste Reduction. Alternatively you can use the Blank deck to create your own cards to use alongside the Network deck.

Please refer to the Rule book for more detailed instructions on how to play the game.





-2 coins from the budget



SMALL RECESSION

-1 coin from the budget



SMALL BOOM

+1 coin to the budget



+2 coins to the budget

UNPOPULAR

+1 coin to research

ENTREPRENEURSHIP

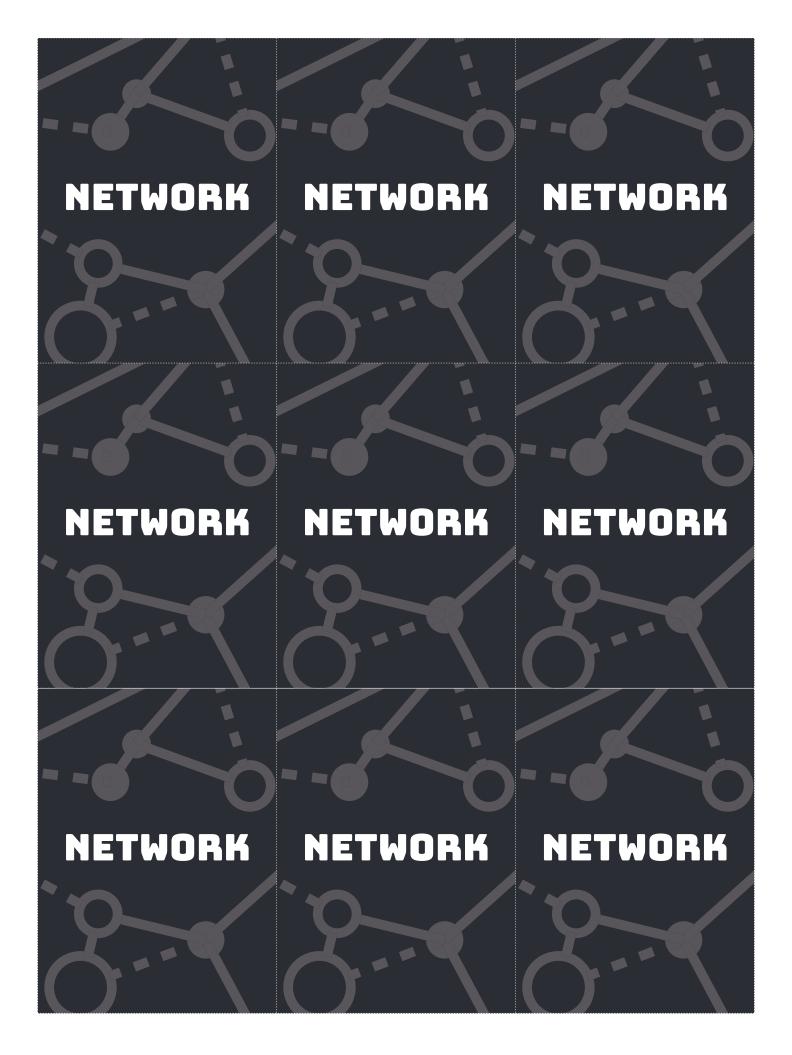
until it's your turn again

POPULAR

-1 coin to research

ENTREPRENEURSHIP

until it's your turn again



UNPOPULAR

+1 coin to research

INDUSTRY

until it's your turn again

POPULAR

-1 coin to research

INDUSTRY

until it's your turn again

UNPOPULAR

+1 coin to research

COMMUNITY

until it's your turn again

POPULAR

-1 coin to research

COMMUNITY

until it's your turn again

UNPOPULAR

+1 coin to research

TECHNOLOGY

until it's your turn again

POPULAR

-1 coin to research

TECHNOLOGY

until it's your turn again

UNPOPULAR

+1 coin to research

ACADEMIA

until it's your turn again

POPULAR

-1 coin to research

ACADEMIA

until it's your turn again

ACADEMIA + ACADEMIA



